



Partner: SIM2 Model: C3X

Device Type: DLP Video Projector



| GENERAL INFORMATION | | | |
|-----------------------------|---|--|--|
| SIMPLWINDOWS NAME: | SIM2 C3X DLP Projector | | |
| CATEGORY: | Projector | | |
| VERSION: | 1 | | |
| SUMMARY: | Controls power/input selection/menu | | |
| GENERAL NOTES: | This module will control a Sim2 C3X DLP video projector. The projector does not provide true feedback indicating it's power or current input state. However, this module will wait for an acknowledgement response after each power or source select command. The corresponding _Fb output will be raised only after receiving the acknowledgement from the projector. This module also provides outputs simulating the warm up/cool down times of the projector. These times are set up using the Warm Up Time and Cool Down Time parameters. The default values are 45s and 220s based on testing done with a C3X projector, however, these times can be modified if necessary. Note that all power and source select commands will be disabled while the projector is warming up or cooling down. | | |
| CRESTRON HARDWARE REQUIRED: | CNCOMH-2, CNXCOM, ST-COM | | |
| SETUP OF CRESTRON HARDWARE: | RS232 Baud: 19200 Parity: N Data Bits: 8 Stop Bits: 1 | | |
| VENDOR FIRMWARE: | None | | |
| VENDOR SETUP: | None | | |
| CABLE DIAGRAM: | CNSP-121 | | |



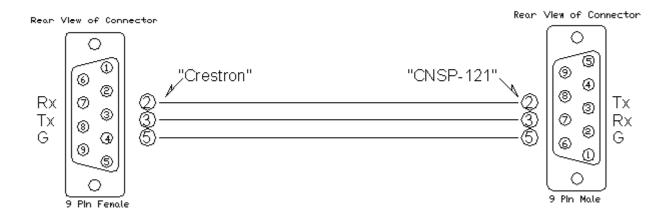


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CNSP-121



| CONTROL: | | |
|--------------|---|--|
| To_Device\$ | S | The serial string sent to the unit |
| Power_On | D | Pulse to turn the projector on. Simulated feedback will be reflected at Power_On_Fb output |
| Power_Off | D | Pulse to turn the projector on. Simulated feedback will be reflected at Power_Off_Fb output |
| Power_Toggle | D | Pulse to turn the projector on/off |
| Input_* | D | Pulse to select the desired input. If the projector is off when pulsed, it will be automatically turned on |
| Other Inputs | D | Pulse to simulate numeric keys on IR remote |





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| FEEDBACK: | | |
|---------------|---|---|
| From_Device\$ | S | The serial return string from the unit |
| Power_On_Fb | D | Simulated feedback indicating that power is on |
| Power_Off_Fb | D | Simulated feedback indicating that power is off |
| Input_*_Fb | D | Simulated feedback indicating which input is currently active |
| State_* | D | Indicates the warm up/cool down states of the projector. Will be high while the projector is powering on or off. Could be routed to legend buttons to indicate power-up and power-down states |

| TESTING: | |
|----------------------------------|-----------------------------------|
| OPS USED FOR TESTING: | PRO2 Cntrl Eng [v3.137 (Release)] |
| SIMPL WINDOWS USED FOR TESTING: | SIMPL 2.07.24 |
| CRES DB USED FOR TESTING: | 18.0.8 |
| SYMBOL LIBRARY USED FOR TESTING: | 381 |
| SAMPLE PROGRAM: | SIM2 C3X DLP Projector Demo.smw |
| REVISION HISTORY: | V. 1.0 |