

**SIMPLWINDOWS NAME:** InFocus IOpen 920/LP920 Projector (Full Control)  
**CATEGORY:** Projector  
**VERSION:** 1.0  
**SUMMARY:** Control power/standby/input select/picture adjustments  
**GENERAL NOTES:**

This module will control all standard function as well as picture adjustments on an InFocus IOpen 920/LP920 video projector. True feedback is provided for power/standby/input status, as well as for the current picture adjustment levels, and elapsed lamp hours.

Feedback is not instantaneous. After any command is sent, Crestron will poll the projector for the state of power/standby/input for 60 seconds. If it is desired to poll these parameters at other times, you can pulse the POLL-ENABLE input. This will cause each parameter to be polled once. It may take 20 seconds for the power status to be updated. It may take 5 or more seconds for the input or standby status to be updated. After any new source is selected, the Crestron system will poll the projector for the current picture adjustment settings and volume level.

If it is desired to poll for the picture adjustments at other times, you can pulse the POLL-SETTINGS input. If it is desired to monitor the number of lamp hours that have elapsed, you can pulse the POLL-LAMP input. The number of elapsed hours will be reflected at the LAMP-HOURS analog output. There would be no need to poll this parameter any more often than once per hour.

While the projector is off, it will not respond to any polls...including lamp hours. Polling will only work while the projector is powered on.

If standby is turned on, you will not be able to select a new source.

Note that this module uses Simpl+ and can therefore only be used in a Generation CNX control system.

All inputs should be momentary, as if coming from buttons on a touchpanel.

**CRESTRON HARDWARE REQUIRED:** CNXCOM, ST-COM

**SETUP OF CRESTRON HARDWARE:** Baud Rate - 19200  
Parity - None  
Data Bits - 8  
Stop Bits - 1

**VENDOR FIRMWARE:** b1.4

**VENDOR SETUP:** Use the port labeled RS232 Serial on the projector body.

**CABLE NUMBER:** CNSP-124

## CONTROL:

<b>POWER-ON/OFF</b>	D	Pulse to turn power on or off. This may take 20 seconds or more
<b>INPUT-*</b>	D	Pulse to select a new input

<b>STANDBY-ON/OFF</b>	D	Pulse to activate/deactivate standby. While standby is active, you cannot choose a new input
<b>BRIGHTNESS-UP/DOWN</b>	D	Press and hold to adjust the relative brightness level
<b>CONTRAST-UP/DOWN</b>	D	Press and hold to adjust the relative contrast level
<b>COLOR-UP/DOWN</b>	D	Press and hold to adjust the relative color level
<b>TINT-UP/DOWN</b>	D	Press and hold to adjust the relative tint level
<b>SHARPNESS-UP/DOWN</b>	D	Press and hold to adjust the relative sharpness level
<b>COLOR-TEMP-UP/DOWN</b>	D	Press and hold to adjust the relative color temperature level
<b>VOLUME-UP/DOWN/MUTE</b>	D	Press and hold to adjust the volume level up down
<b>FREEZE-ON/OFF</b>	D	Pulse to activate/deactivate Freeze mode
<b>POLL-SETTINGS</b>	D	Pulse to initiate the polling of the picture adjustment levels. This can generally be defined as 0
<b>POLL-LAMP</b>	D	Pulse to poll the number of elapsed lamp hours. This should not need to be done more often than once per hour
<b>POLL-ENABLE</b>	D	Pulse to initiate the polling of power/standby/input status. This can generally be defined as 0
<b>INFOCUS-RX\$</b>	S	Serial signal to be routed from a 2-way RS232 port

## FEEDBACK:

<b>POWER-* -FB</b>	D	True feedback indicating the state of power
<b>INPUT-* -FB</b>	D	True feedback indicating which input is currently active
<b>STANDBY-* -FB</b>	D	True feedback indicating the state of standby
<b>* -BAR</b>	A	True feedback indicating the current level of the various picture adjustments. Should be routed to bargraphs on a touchpanel
<b>LAMP-HOURS</b>	A	True feedback indicating the number of elapsed lamp hours
<b>INFOCUS-TX\$</b>	S	Serial signal to be routed to a 2-way RS232 port

**.UPZ FILE USED FOR TESTING:** 5.11.65x.upz  
**COMPILER USED FOR TESTING:** SimplWindows Version 1.51.06  
**SAMPLE PROGRAM:** InFocus IOpen 920 Full Demo  
**REVISION HISTORY:** None